

Amendment of the Claims

Please cancel claims 1-8, 12-19 and 21.

1. (Cancelled) A method for controlling an appliance, the method comprising:
identifying an unrecognized appliance for which the mobile computing device lacks a user preference; and automatically applying with the mobile computing device a user preference, obtained from an external source, to the unrecognized appliance.
2. (Cancelled) The method of claim 1 wherein the automatically applying a user preference comprises obtaining the user preference from a database of user preferences wherein the database is located in at least one of the appliance, the mobile computing device, and an external source.
3. (Cancelled) A method for controlling an appliance, the method comprising:
identifying a first appliance with a mobile computing device; assessing a sensory control profile of the first appliance; identifying a sensory control profile of a second appliance that is similar to the sensory control profile of the first appliance; and applying with the mobile computing device a user preference of the second appliance to the first appliance.
4. (Cancelled) The method of claim 3 wherein assessing a sensory control profile comprises: querying the first appliance with the mobile computing device to determine which human sensory capabilities the first appliance interacts with.
5. (Cancelled) A method for controlling an appliance, the method comprising:
identifying the first appliance with a mobile computing device; accessing historical user preferences of the first appliance that were last applied by a prior mobile computing device; and applying the historical user preferences to the first appliance with the mobile computing device.
6. (Cancelled) The method of claim 5 wherein accessing the historical user preferences comprises: identifying and using user preferences corresponding a longest single duration

of use of the first appliance.

7. (Cancelled) A method for controlling an unrecognized appliance, the method comprising: identifying with a mobile computing device the unrecognized appliance; instructing the mobile computing device to enter a play-and-learn mode including: manually manipulating features of the unrecognized appliance until preferred control settings of the unrecognized appliance are achieved; recognizing a status of the features of the unrecognized appliance with the mobile computing device; storing and applying the preferred controls settings of the features of the unrecognized appliance as a user preference of the mobile computing device for the unrecognized appliance.

8. (Cancelled) A method of controlling a plurality of appliances comprising: identifying with a mobile computing device a first appliance of the plurality of appliances as a master appliance; applying with the mobile computing device a user preference set of the master appliance to all other appliances of the plurality of appliances.

9. (Original) A method of controlling an appliance comprising: setting with a mobile computing device a default user preference for each human sensory parameter; and applying with the mobile computing device the default user preference to each appliance.

10. (Original) The method of claim 9 wherein setting the default user preference comprises: setting an auditory user preference for an auditory sensory parameter including a maximum volume, a minimum volume, and an equalizer setting.

11. (Original) The method of claim 9 wherein setting the default user preference comprises: setting an visual user preference for a visual sensory parameter including a color profile setting and a light intensity setting.

12. (Cancelled) A method of controlling an appliance comprising: establishing a communication link between a mobile computing device and the appliance; performing the following steps automatically and transparently to the user of the mobile computing

device, including: determining whether the mobile computing device includes a user preference for the appliance and applying a known user preference for the appliance if it is available; in the event that the user preference for the appliance is unknown, connecting the appliance to the internet to access a database of user preferences for known appliances that are similar to the appliance; selecting the user preference based on the similarity of the mobile computing device owner to other mobile computing device owners that have the same appliance; and applying with the mobile computing device the user preference selected from the database to the appliance.

13. (Cancelled) A mobile computing device comprising: a controller configured for applying user preferences to an appliance; a wireless communicator configured for establishing wireless communication between the mobile computing device and an appliance; and an user preference auto manager configured for automatically applying user preferences to appliances that are unrecognized by the mobile computing device.

14. (Cancelled) A user preference database comprising: a plurality of appliance listings; a plurality of user preference listings; and wherein an association between user preferences and appliances is based on at least one of a similarity of owners of mobile computer devices and a sensory control profile associated with each appliance listing.

15. (Cancelled) A computer-readable medium having computer-executable instructions for performing a method of controlling an appliance, the method comprising: identifying an unrecognized appliance for which the mobile computing device lacks a user preference; and automatically applying with the mobile computing device a user preference, obtained from an external source, to the unrecognized appliance.

16. (Cancelled) A computer-readable medium having computer-executable instructions for performing a method of controlling an appliance, the method comprising: identifying a first appliance with a mobile computing device; assessing a sensory control profile of the first appliance; identifying a sensory control profile of a second appliance that is similar to the sensory control profile of the first appliance; and applying with the mobile

computing device a user preference of the second appliance to the first appliance.

17. (Cancelled) A computer-readable medium having computer-executable instructions for performing a method of controlling an appliance, the method comprising: identifying the first appliance with a mobile computing device; accessing historical user preferences of the first appliance that were last applied by a prior mobile computing device; and applying the historical user preferences to the first appliance with the mobile computing device.

18. (Cancelled) A computer-readable medium having computer-executable instructions for performing a method of controlling an unrecognized appliance, the method comprising: identifying with the mobile computing device the unrecognized appliance; instructing the mobile computing device to enter a play-and-learn mode including: manually manipulating features of the unrecognized appliance until preferred control settings of the unrecognized appliance are achieved; recognizing a status of the features of the unrecognized appliance with the mobile computing device; storing and applying the preferred controls settings of the features of the unrecognized appliance as a user preference of the mobile computing device for the unrecognized appliance.

19. (Cancelled) A computer-readable medium having computer-executable instructions for performing a method of controlling a plurality of appliances, the method comprising: identifying with the mobile computing device a first appliance of the plurality of appliances as a master appliance; applying with the mobile computing device a user preference set of the master appliance to all other appliances of the plurality of appliances.

20. (Original) A computer-readable medium having computer-executable instructions for performing a method of controlling an appliance, the method comprising: setting with the mobile computing device a default user preference for each human sensory parameter; and applying with the mobile computing device the default user preference to each appliance.

21. (Cancelled) A computer-readable medium having computer-executable instructions for performing a method of controlling an appliance, the method comprising: establishing a communication link between a mobile computing device and the appliance; performing the following steps automatically and transparently to the user of the mobile computing device, including: determining whether the mobile computing device includes a user preference for the appliance and applying a known user preference for the appliance if it is available; in the event that the user preference for the appliance is unknown, connecting the appliance to the internet to access a database of user preferences for known appliances that are similar to the appliance; selecting the user preference based on the similarity of the mobile computing device owner to other mobile computing device owners that have the same appliance; and applying with the mobile computing device the user preference selected from the database to the appliance.